

Community Grant Guidelines

Our Mission Statement: "Connecting people who care with causes that matter"

Vision: To enrich the quality of life in the Marshfield Area

GENERAL INFORMATION

- Approval or denial letters are sent to the contact person on the application.
- Grants typically range between \$500 and \$5,000.
- If you have any questions, Foundation staff are available to discuss project ideas prior to completing an application, especially if this is a first-time application submitted to the Marshfield Area Community Foundation.
- Marshfield Area Community Foundation Community Grant Program provides funds to projects that support education, the Arts, economic development, recreation, environmental protection, health care and social services in the Marshfield Area Community Foundation service area.
- *Service Area includes Abbotsford, Arpin, Auburndale, Blenker, Chili, Colby, Curtis, Dorchester, Granton, Greenwood, Hewitt, Loyal, Marshfield, Medford, Milladore, Neillsville, Owen-Withee, Rozellville, Sherry, Spencer, Stratford, Stetsonville, & Unity.

Marshfield Area Community Foundation Grants may not be used to fund:

- Annual Campaigns
- Debt Retirement
- Direct Support of Individuals (Organizations only)
- Lobbying, political campaigns or parties
- Routine Operating Expenses (i.e. salaries, utilities, benefits, postage, rent, etc.)
- Sectarian Causes

Non-Discrimination Policy

Marshfield Area Community Foundation will not knowingly support organizations whose programs
or services are not open to all without discrimination on the basis of race, color, religion, gender,
national origin, ancestry, age, medical condition, disability, veteran status, marital status, sexual
orientation or any other characteristic protected by law. We recognize that organizations may
identify special needs in the community and target programs or services to a specific population
based on those needs; however the programs must be open to all people in those targeted
populations to be eligible for grant consideration.